

Help – How to use Fantasy5

Sum-range

By default the sum-range is set to 50 and 70. This means that only combinations with a sum from 50 through 70 is allowed to be created.

To change the values, just click in the textbox and change the value.

ABCDEF-pattern:

A represents numbers 1 through 6

B represents numbers 7 through 12

C represents numbers 13 through 18

D represents numbers 19 through 24

E represents numbers 25 through 30

F represents numbers 31 through 36

If no pattern is selected, then the program will allow all possible patterns to be created.

If you select one or more patterns, then the program will only create combo's that fit that or those patterns.

To add patterns, click the button "Add patterns".

this form shows a list with the possible representatives. Select an item from the list and doubleclick it. It will be automatically added to one of the 5 positions (the active position (cursor in it) has a green background, the others have a yellow background.)

Once selected a representative for each position, click the "Save" button.

To delete a pattern, select one from the list "ABCDEF-patterns" and doubleclick it.

To delete all patterns, click the "Delete all patterns"-button.

OddEven-pattern

A digit is either even or odd.

If no pattern is selected, then the program will allow all possible patterns to be created.

If you select one or more patterns, then the program will only create combo's that fit that or those patterns.

To add patterns, click the button "Add patterns".

this form shows a list with the possible representatives. Select an item from the list and doubleclick it. It will be automatically added to one of the 5 positions (the active position (cursor in it) has a green background, the others have a yellow background.)

Once selected a representative for each position, click the "Save" button.

To delete a pattern, select one from the list "ABCDEF-patterns" and doubleclick it.

To delete all patterns, click the "Delete all patterns"-button.

Must-Have and Exclude-numbers

To select and or de-select numbers, click the "Work numbers"-button.

If no numbers are added to the Must-have and/or Exclude-list then the program will use all numbers in the game to create combo's.

The form that opens will show 3 lists.

- Must have: if this list contains numbers, then the program will only create combinations that have that or those numbers in them
- Exclude: if this list contains numbers, then the program will only create combinations that have none of the numbers in this list.

To add a number to the list "Must-have": Select a number from the list "Available" and click the button with the arrow that points to the left, on the left side of the list "Available".

To remove a number from the list "Must have": select a number from the list "Must-have" and click the button with the arrow that points to the right, on the right side of the list "Must-have".

The action can be taken to add or remove numbers from the "exclude-list".

Sum of 2 numbers must match another number

Select this option if you want that the sum of 2 numbers in the combination must match another number.

Example: 4 - 9 - 12 - 21 - 28

9 + 12 = 21, all 3 numbers are in the combination

This filteroption was added in Version 1.1.0

Consecutives

With consecutives is meant at least 2 numbers that follow each other immediately.

Example: 4 - 9 - 12 - 13 - 31

12 and 13 are considered consecutive numbers.

Doesn't matter: The engine will not check on consecutives in the combinations

Must have: The engine will exclude combinations where no consecutive numbers are found.

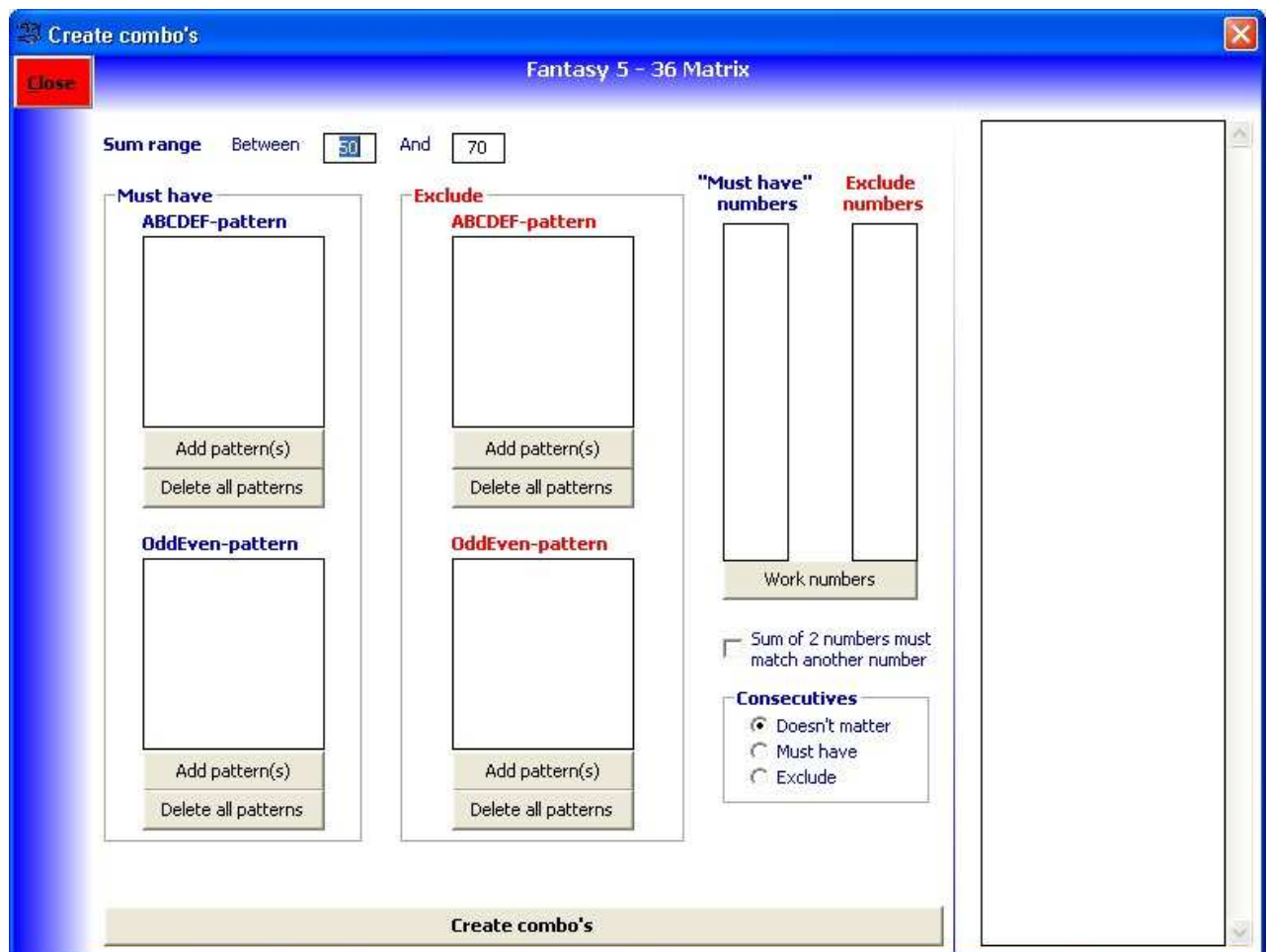
Exclude: The engine will exclude every combination that has consecutive numbers in them.

This filteroption was added in Version 1.1.0

Note that the textbox, in which the created combinations will be showed can only show like approx. 3500 combinations. So if more combinations are created, it will only show the amount that is created and the first

Example of usage

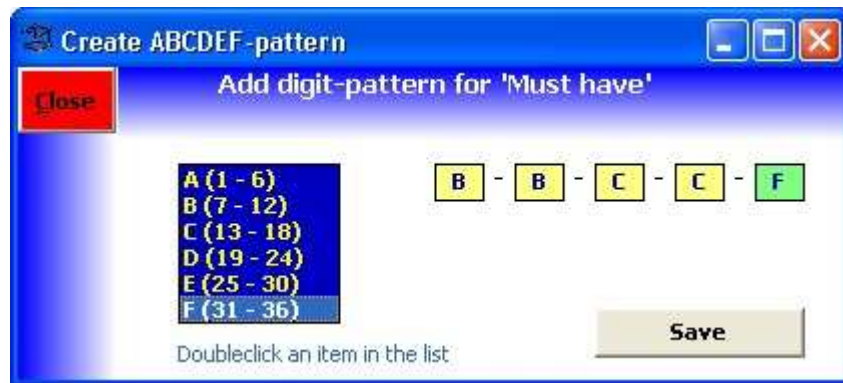
Start the tool, use "Through filtering" and click "Go To".



In first instance we will set a SUM-range. E.g. 50 through 70. This means that the sum of the 5 numbers must be between 50 and 70 to be a valid combination.

We will add "Must have ABCDEF-patterns",

Click the button "Add pattern(s)" in the blue area, under ABCDEF-pattern



You can add items by doubleclicking them in the blue list. The cursor will "jump" to the appropriate textbox every time you have added a pattern. To delete part of a pattern, just erase the input in the appropriate textbox.

Once satisfied, click "Save".

The system will then ask if you would like to add another pattern.

In this example, the pattern B- B - C - C - F is added as a Must Have.

This pattern will force the creation of combinations as follows:

- First position: number between 7 and 12
- Second position: number between 7 and 12
- Third position: number between 13 and 18
- Fourth position: number between 13 and 18
- Fifth position: number between 31 and 36

You can add as many patterns as you like.

To have ABCDEF-patterns for exclusion, use the same manner of adding them, only use the red-part of the form.

Adding ODD-EVEN-patterns

In this example we will add some ODDEVEN-patterns for Must Have.

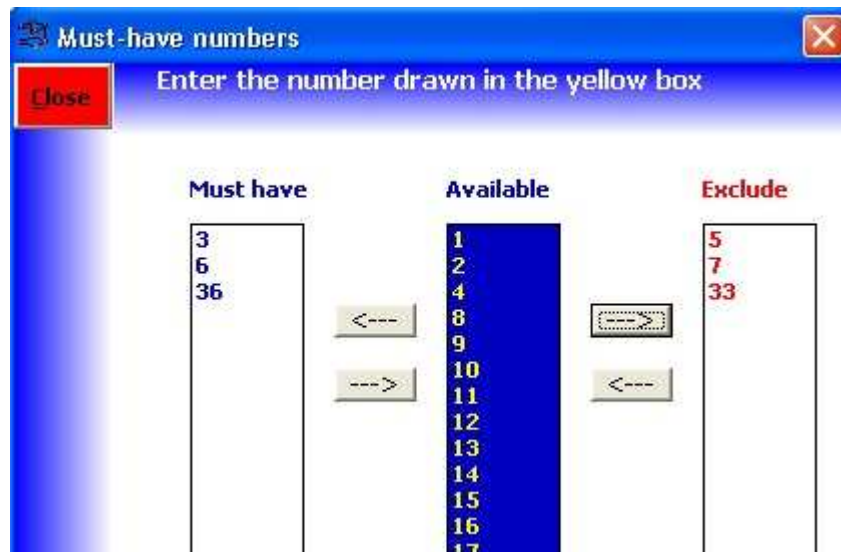


You can add items by doubleclicking them in the blue list. The cursor will "jump" to the appropriate textbox every time you have added a pattern. To delete part of a pattern, just erase the input in the appropriate textbox.

Once satisfied, click "Save".

The system will then ask if you would like to add another pattern.

Must Have – Numbers and Exclude Numbers: click the appropriate button to “work” the numbers.



Select a number and click the appropriate button to add or remove from the list.

“Sum of 2 numbers must match another number”: when checked, the engine will only produce combinations in which 1 number can be created by adding up 2 other numbers within the combination. For example: 6 – 17 – 20 – 23 – 34 \leftrightarrow **23 = 6 + 17**

Once finished the form looks like the following example:

Create combo's Fantasy 5 - 36 Matrix

Close

Sum range Between And

Must have

ABCDEF-pattern

A	B	C	C	E
A	B	C	E	F
B	B	C	C	F
B	B	C	F	F

Add pattern(s)
Delete all patterns

Exclude

ABCDEF-pattern

A	B	C	F	F
B	B	C	E	F

Add pattern(s)
Delete all patterns

Must have

OddEven-pattern

O	E	O	O	O
O	E	O	O	E
O	O	O	O	E

Add pattern(s)
Delete all patterns

Exclude

OddEven-pattern

E	E	E	E	E
E	E	E	E	O
O	O	O	O	E
O	O	O	O	O

Add pattern(s)
Delete all patterns

"Must have" numbers

3
6
36

Exclude numbers

5
7
33

Work numbers

Sum of 2 numbers must match another number

Consecutives

Doesn't matter
 Must have
 Exclude

Create combo's

Click the button "Create combo's" to create the combinations.

Create combo's Fantasy 5 - 36 Matrix

Close

Sum range Between And

Must have

ABCDEF-pattern

A	B	C	C	E
A	B	C	E	F
B	B	C	C	F
B	B	C	F	F

Add pattern(s)

Delete all patterns

OddEven-pattern

O	E	O	O	O
O	E	O	O	E
O	O	O	E	E

Add pattern(s)

Delete all patterns

Exclude

ABCDEF-pattern

A	B	C	F	F
B	B	C	E	F

Add pattern(s)

Delete all patterns

OddEven-pattern

E	E	E	E	E
E	E	E	E	O
O	O	O	E	E
O	O	O	O	O

Add pattern(s)

Delete all patterns

"Must have" numbers

3
6
36

Work numbers

Exclude numbers

5
7
33

Sum of 2 numbers must match another number

Consecutives

Doesn't matter

Must have

Exclude

Total created : 57

- 1) 3-8-13-14-25
- 2) 3-8-13-14-27
- 3) 3-8-13-14-29
- 4) 3-8-15-16-25
- 5) 3-8-15-16-27
- 6) 3-8-15-16-29
- 7) 3-8-17-18-25
- 8) 3-8-17-18-27
- 9) 3-8-17-18-29
- 10) 3-9-13-14-26
- 11) 3-9-13-14-28
- 12) 3-9-13-14-30
- 13) 3-9-15-16-26
- 14) 3-9-15-16-28
- 15) 3-9-15-16-30
- 16) 3-9-17-18-26
- 17) 3-9-17-18-28
- 18) 3-9-17-18-30
- 19) 3-10-13-14-25
- 20) 3-10-13-14-27
- 21) 3-10-13-14-29
- 22) 3-10-15-16-25
- 23) 3-10-15-16-27
- 24) 3-10-15-16-29
- 25) 3-10-17-18-25
- 26) 3-10-17-18-27
- 27) 3-10-17-18-29
- 28) 3-11-13-14-26
- 29) 3-11-13-14-28
- 30) 3-11-13-14-30
- 31) 3-11-15-16-26
- 32) 3-11-15-16-28
- 33) 3-11-15-16-30
- 34) 3-11-17-18-26
- 35) 3-11-17-18-28
- 36) 3-11-17-18-30
- 37) 3-12-13-14-25

Create combo's

In this example there were 57 combinations created.